JENNIFER JEW

UX / UI DESIGNER

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OBJECTIVE

As a UX/UI Designer, my focus is the user. Creating intuitive designs, seamlessly blend aesthetics with functionality while carefully balancing business goals with the user in mind.

SKILLS

User Research

User Flow

Usability Testing

User Storyboard

Card Sorting

Competitive Analysis

Affinity Mapping

Informational Architecture

Wireframing

Low and High Fidelity

Prototyping

LANGUAGES

English | Native

Korean | Intermediate

EXPERIENCE

Social Media Manager / Web Designer

Mar 2022 - Present

GraceLife Ministry - Granada Hills, CA

- Spearheaded @cegracelife Instagram content, posts, and reels, and redesigned the website for user accessibility on desktop and mobile.
- I achieved a 95.9% engagement rate by designing audience-centric content by capturing Sunday activities, volunteer events at Children Hunger Fund, or Women's and Men's fellowship gatherings to make connections outside of Sunday gatherings.
- I utilized data and analytics to optimize content resulting in a 9% online community growth and 13.9% more accounts.

UX/UI Designer and Research Intern

Sep 2023 - Oct 2023

Impact Immersive - Remote

- I collaborated with two other designers and the CEO of Impact Immersive on an augmented reality mobile app, Flowrish, that helps visualize mature native plants in a client's desired space.
- I designed the CTA to calculate the estimated rebate costs for turf removal and onboarding screens for planting and turf removal screens for a more user-centered experience.
- I collaborated in conducting user research through Interviews, Affinity Mapping, Personas, Competitive Research, low-fidelity solution Sketches, high-fidelity designs, and Prototyping for our final prototype.

UX/UI Designer

Jun 2022 — Jun 2023

Springboard UX/UI Program - Remote

- I designed three applications, a subscription tracking app: SubTracker, a public space locator app: Post-Up (6-day design sprint), and an airport experience app: Teammate.
- For my design approach, I identified possible solutions, synthesized insights and user flow
 to ease the user experience at various journey stages, sketched low-fidelity user journeys,
 and user-tested high-fidelity designs to understand the user's needs, and solutions were
 improved.

Photographer

Feb 2016 - Jan 2019

Freelance - Los Angeles, CA

- Applied principles of color theory in post-processing to evoke specific emotions and enhance visual appeal including establishing visual hierarchy and improving client experience.
- Co-photographer for Childrens Hospital of Los Angeles for their Fellowship program for two years which led to primary photographer for CHLA's Fellowship retreat.

E EDUCATION

Intro Front End Development Certification Mar 2024 — May 2024

Coursera/Meta - remote

UX/UI Design Certification Jun 2022 — Dec 2023

Springboard - remote

B.A. Sociology Aug 2004 — May 2008

Cal State University - Northridge, CA